## R

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## What is $R$ ?

R is a free, object oriented programming language and software environment for statistical computing and graphics

## Some History

1978: S project begins at Bell Labs

- John Chambers et. al

1985: Chambers'
transition to functions fails

1988: S+ Sofware produced by Statistical Sciences Inc.

- Function oriented
- Douglas Martin, U. Wash.

2000
1991: Ross Ihaka and Robert Genteman develop R

- It mimics S+

2000: R version 1.0
Released as a GNU project 2010
2010: R version 10.0
Released as a GNU project


- Operating Characteristics
- Functions
- Graphics
- Creating Functions
- Conclusion


## Starting R

## - To run R from the terminal type R



## R Workspace

The $\mathbf{R}$ workspace is your current working environment.

- Contains all user defined objects and some default objects
- You can load a workspace, define some objects, then save the workspace

```
> load("C:\\Users\\Habiger\\Documents\\myworkspace.RData")
> define some objects
Error: unexpected symbol in "define some"
> save.image("C:\\Users\\Habiger\\Documents\\myworkspace.RData")
```


## Defining Objects

- An object is defined with an "<-" or an "="
- $x, y, z, v$ exist as objects in the workspace
$>x<-c(1,2,3)$
$>y=$ "y is a character and $x$ is a vector"
> z<-list (x,y,element3="A list can contain characters")
$>\mathrm{v}<-$ matrix $(1: 10$, nrow=5)


## Getting Output

- For most objects, just type the name of the object
- Sometimes you will need summary(object)... more later

```
> X
[1] 1 2 3
> Z
[[1]]
[1] 1 2 3
[[2]]
[1] "Y is a character and x is a vector"
$element3
[1] "A list can contain characters"
```


## Getting elements of an Object

- Two ways to refer to a "named" element in an object
>z[[3]]
\$element 3
[1] "A list can contain characters"
$>$
> z\$element3
[1] "A list can contain characters"
- For the matrix $v$ you could use v[1,2], v[,1], v[2,].
- Syntax for referring to elements of an object depends on the objects class.


## Classes

An object belongs to a class.

- Ex: Numeric, Logical, Character, Vector ...

```
> class(x)
[1] "numeric"
>is.vector(x)
[1] TRUE
>class(z)
[1] "list"
>class(z[[3]])
```

[1] "character"

## More on Classes

## - Objects can be coerced into a different class

```
> W<-T
> W
[1] TRUE
>is.logical(w)
    [1] TRUE
> as.numeric(w)
[1] 1
> class(w)<-"numeric"
> is.logical(w)
[1] FALSE
```


## Coercing Classes

- R will attempt to coerce objects into a class for you if necessary

```
>x=T
> X
[1] TRUE
> x+pi
[1] 4.141593
```

- Uses: Can perform operations on sets
- $P(-1.96<Z<1.96)=\int_{-\infty}^{\infty} I(-1.96<z<1.96) f(z) d z$
> integrate (function $(z)\{(-1.96<z \& z<1.96) \star \operatorname{dnorm}(z)\}$, lower=-Inf, upper=Inf)
[1] 0.9499932 with absolute error < 8.2e-05


## Matrix

- Operations are performed element-wise unless otherwise specified

```
> x<-matrix(c(1,2),ncol=1)
> X
    [,1]
[1,] 1
[2,] 2
> Y
    [,1] [, 2]
[1,] 1 1
> Y*X
Error in y * x : non-conformable arrays
>y%*%x
    [,1]
[1,]
    3
```


## Lists and Arrays

- Lists vs. Arrays

```
\(>x<-l i s t(T)\)
\(>y<-a r r a y(T)\)
\(>x+1\)
Error in \(y+1\) : non-numeric argument to binary operator
\(>y+1\)
[1] 2
```


## Data Frames

- Data frames useful for statistical modeling
$>$ data.frame(matrix (1:10,5), X3=c(T,T,F,F,F))

|  | X1 | X2 | X3 |
| ---: | ---: | ---: | ---: |
| 1 | 1 | 6 | TRUE |
| 2 | 2 | 7 | TRUE |
| 3 | 3 | 8 | FALSE |
| 4 | 4 | 9 | FALSE |
| 5 | 5 | 10 | FALSE |

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## What are functions

Functions are objects belonging to the class "function".
>function(input)
output

- Input and output for functions can be any object


## Help

- To find a function: help.search("description")
- To learn how to use a function: help(function name)

$$
\begin{aligned}
& \text { help.search("linear model") } \\
& \text { help(glm) }
\end{aligned}
$$

Operating Characteristics
Functions

What are functions
Using Functions

## help(glm)

Fitting Generalized Linear Models

Description
glm is used to fit generalized linear models, specified by giving a symbolic description of the linear predictor and a description of the error distribution.

Usage
glm(formula, family = gaussian, data, weights, subset, na.action, start $=$ NULL, etastart, mustart, offset, control = list(...), model = TRUE, method = "glm.fit", $\mathrm{x}=$ FALSE, $\mathrm{y}=$ TRUE, contrasts $=$ NULL,... )

## Arguments

formula an object of class "formula" (or one that can be coerced to that class): a symbolic description of the model to be fitted. The details of model specification are given under 'Details'.
family a description of the error distribution and link function to be used in the model. This can be a character string naming a family function, a family function or the result of a call to a family function. (See family for details of family functions.)
data an optional data frame, list or environment (or object coercible by as.data.frame to a data frame) containing the variables in the model. If not found in data, the variables are taken from environment (formula), typically the environment from which glm is called.
weights an optional vector of 'prior weights' to be used in the fitting process. Should be NULL or a numeric vector.

## Example: glm

$>\operatorname{model}=g \operatorname{lm}(\log (y) \sim x * z)$
>model

Call: glm(formula $=\log (y) \sim x \neq z)$
Coefficients:
(Intercept)
x
z
x: z
-0.4826
$-0.1274$
0.1954
0.1329

Degrees of Freedom: 10 Total (i.e. Null); 7 Residual
Null Deviance: 101.6
Residual Deviance: 72.47
AIC: 61.95

## More glm

```
> summary(model)
Call:
glm(formula = log(y) ~ x * z)
\begin{tabular}{rrrrrr} 
Deviance & Residuals: & & \\
Min & \(1 Q\) & Median & \(3 Q\) & Max \\
-7.5335 & 0.1449 & 0.8711 & 1.5241 & 1.7335
\end{tabular}
Coefficients:
\begin{tabular}{lrrrr} 
& Estimate & Std. Error & t value & Pr \((>|t|)\) \\
(Intercept) & -0.48256 & 1.38929 & -0.347 & 0.739 \\
x & -0.12741 & 1.16377 & -0.109 & 0.916 \\
z & 0.19544 & 1.03613 & 0.189 & 0.856 \\
\(\mathrm{x}: \mathrm{z}\) & 0.13293 & 0.08494 & 1.565 & 0.162
\end{tabular}
(Dispersion parameter for gaussian family taken to be 10.35218)
    Null deviance: 101.611 on 10 degrees of freedom
Residual deviance: 72.465 on 7 degrees of freedom
AIC: 61.954
Number of Fisher Scoring iterations: 2
```

- Try also plot(model), residuals(model), coefficients(model), anova(model)...


## Non Standard Functions

- Functions for relatively new methodology may not be in the base package.
- They may exist in another package.
- Thousands of packages
- Can be installed from the file menu for Windows GUI.
- Some packages come with their own GUl's
- Rattle: Gnome Cross Platform GUI for Data Mining using R

What are functions Using Functions

## Rattle




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Operating Characteristics

## Basic Graphics

3d graphics

## Histograms

```
>hist(rnorm(n=100,mean=5,sd=1),main="Histogram of X",xlab="x", color="blue")
```

Histogram of $X$

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R

## Basic Graphics

3d graphics
>boxplot(...)


GENE 1


GENE 2


GENE 3


GENE 4


GENE 5

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3d graphics

```
>plot(-5:5, rnorm(11,mean=(-5:5)^2), pch=1:11,col=1:11,lwd=3)
```



Operating Characteristics Functions Graphics
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## Basic Graphics

3d graphics

```
> curve(x^2,xlab="",ylab="",add=T,lwd=3)
```



# Basic Graphics 

3d graphics

## Plot Function cont.

## Hit return to get a new plot

>plot (model)<br>Waiting to confirm page change



Operating Characteristics

## multiple plots

## Basic Graphics

3d graphics

## BH FDR method

```
par(mfrow=c (2,1))
matplot(...)
legend(...)
matplot(...)
```



Holm FWER method


## Syntax for 3d Plotting

- Three main arguments for many 3d plot functions (the exception is scatter plot-type functions)
- $X 0$ is vector of length $m$
- $Y 0$ is a vector of length $n$
- $Z 0=\left(z_{i j}\right)$ is an $m \times n$ matrix
$>x 0<-1: 5$
$>y 0<-1: 3$
$>z 0<-x \% 0 \% y$
$>z 0$

|  | $[, 1]$ | $[, 2]$ | $[, 3]$ |
| :--- | ---: | ---: | ---: |
| $[1]$, | 1 | 2 | 3 |
| $[2]$, | 2 | 4 | 6 |
| $[3]$, | 3 | 6 | 9 |
| $[4]$, | 4 | 8 | 12 |
| $[5]$, | 5 | 10 | 15 |

- The pseudo syntax
>generic3dplot ( $x=x 0, y=y 0, z=z 0$, option1, option2, ...)

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```
> contour(z=myZ0, x=myX0, y=myY0,xlab=expression(theta),...)
```

Efficiency


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Basic Graphics
3d graphics

## Another Contour Plot

```
> filled.contour(...)
```



## Image Plot

> image (...)

Efficiency


Operating Characteristics

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## Basic Graphics

3d graphics

## Perspective Plot

```
> persp(...)
```

Try also persp3d() in the rgl package.

Efficiency


- Operating Characteristics
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## Defining a Function

The pseudo syntax is

```
>myfunction<-function(x=defaultx, y= defaulty,...)
    {
    output<-operations on x,y
    return(output)
    }
>mfunction(x,y)
    output
```

- You can use any existing objects in a function
- Objects created within a function will not remain in the workspace

The Basics
More Complex?

## Example with Loop

$$
a_{n}=a_{n-1}+a_{n-2}
$$

```
1+1+2+3+5+8+13+21+34+55+..
```

> fibonacci<-function( $\mathrm{n}=100$ )
\{
$\mathrm{y}<-\mathrm{c}(1,1)$
for(i in 1:n)
\{
$\mathrm{y}<-\mathrm{c}(\mathrm{y}, \operatorname{sum}(\mathrm{y}))$
$\mathrm{y}<-\mathrm{y}[-1]$
\}
return (y[2])
\}
>fibonacci()
> fibonacci()
[1] $9.273727 e+20$
> fibonacci(1001)/fibonacci(1000)
[1] 1.618034
> Y
Error: object 'y' not found

## Another Fibonacci

```
> fibonacci2<-function(n=10)
{
y<-rep (1,n)
for(i in 3:n)
{
    y[i]<-y[i-1] + y[i-2]
}
return(y)
}
>fibonacci2(11)[-1]/fibonacci(10)
[1] 1.000000 2.000000 1.500000 1.666667 1.600000 1.625000 1.615385 1.619048
[9] 1.617647 1.618182
```

Operating Characteristics Functions Graphics
Creating Functions Conclusion

The Basics
More Complex?

## Plot of Golden Ratio

Golden Ratio


## Example with Roots \& Integration

My goal: Find value $\alpha$ s.t.

$$
h(\alpha)=\int_{0}^{1} g(p, \alpha) d p=.95
$$

where

$$
g(p, \alpha)=\sum_{x=0}^{n} I(L(x, \alpha) \leq p \leq U(x, \alpha)) \operatorname{Pr}(X=x \mid p)
$$

## Code for Example

## Code closely mimics what I want to do!

```
>U<-function(x,alpha) {...return(output)}
>L<-function(x,alpha) {...return(output)}
>g<-function(p,alpha) {return(sum(I (L (0:n,alpha)<=p&&p<=U(0:n,alpha))dbinom(0:n,p,n)))}
>h(alpha)<-function(p,alpha) {return(integrate(g(p,alpha), lower=0, upper=1))[[1]]}
>uniroot(h(alpha)-.95, interval=c(0,1))
[1] . 034
```


## Optimization

- optim(), constrOptim(), nlm(): most have several methods to choose from

```
> y<-rnorm(50,sd=5,mean=10)
> l<-function(parms){-log(prod(dnorm(y,sd=parms[1],mean=parms[2])))}
>optim(c (20,-5),1)
$par
[1] 5.292001 9.462908
$value
[1] 154.2492
$counts
function gradient
    6 1 ~ N A
$convergence
[1] 0
$message
NULL

\section*{Snags with Functions}
- R is not efficient with loops
- apply() function helps
- .C(), .Fortran()
- Functions like optim(), integrate(), uniroot() require that the function to be integrated/optimized/solved allow for vector inputs and ouputs
- First just try inputting a vector.
- Otherwise
myfunction<-Vectorize(myfunction)
- Operating Characteristics
- Existing Functions
- Graphics
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\section*{Scripting}

Useful functions
- getwd(), setwd(), read.table(), write.table(), read.csv(), write.csv()
- paste(), strsplit(), cat(), parse()
- .Python()
- call()

\section*{Other Useful Functions/Software}
- pdf(), postscript(), dev.off()
- debug()
- cbind(), rbind()
- names(), dim(), colnames(), rownames()
- solve()
- Bioconductor (www.bioconductor.org)

\section*{Remarks}
- SAS can do anything R can do
- R can do anything SAS can do
- Before you start coding...
- See if the wheel has been invented

\section*{References}
- New R GUI: is this the wave of the future? Statistical Modeling, Causal Inference, and Social Science, 2009. Andrew Gelman.
- http://cran.r-project.org
- http://cran.r-project.org/doc/manuals/R-lang.html
- http://www.r-project.org/doc/bib/R-books.html
- Software for Data Analysis: Programming with R, John Chambers
- These slides available at: http://casa.okstate.edu/cas2/Habiger

\author{
Loose Ends
}

Remarks

\section*{THANK YOU}```

